

# VISUAL ARTS

## GRADE 6

### STANDARD 1

*The student will develop and communicate ideas by creating works of art and gain respect for their own work and the work of others*

To meet this standard, the student will:

**Benchmark 6.1.1: Understand that art is a personal expression, has value, teaches about other times and places, and connects in important ways to other areas of learning.**

**Indicators:**

- 6.1.1.1 Solve design problems, using color relationships selected from the color wheel.
- 6.1.1.2 Use the principles of design, including proportion, rhythm, balance, emphasis, variety, and unity, to express ideas and create images.
- 6.1.1.3 Use one-point perspective to create the illusion of depth in a two-dimensional drawing.
- 6.1.1.4 Depict the proportional relationships among the parts of the human body or among other objects.
- 6.1.1.5 Use visual memory skills to produce a work of art.
- 6.1.1.6 Use appropriate art media and techniques to create both visual and tactile textures in works of art.
- 6.1.1.7 Use chiaroscuro to create the illusion of form in a work of art.
- 6.1.1.8 Produce a kinetic work of art.
- 6.1.1.9 Utilize fantasy as a means of expression in works of art.
- 6.1.1.10 Use computer graphics and computer-generated text to create original works of art

**Key: 1, Grades 1-1 Standard 1.1-1 Benchmark 1.1.1-1 Indicator**

**SCS Curriculum, Visual Arts, Grade 6, approved Jan. 15, 2007**

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## STANDARD 2

*The student will develop understanding of the visual arts in relation to history and cultures by investigating works of art from different times and places.*

To meet this standard, the student will:

**Benchmark 6.2.1:** Understand the role the visual arts play in communicating historical and cultural beliefs and ideas

**Indicators:**

- 6.2.1.1 Describe and discuss various types of collaborative art careers (e.g., architect, motion picture producer, animator, Web page designer, interior designer).
- 6.2.1.2 Identify the components of an artist's style, including materials, design, technique, and subject matter.
- 6.2.1.3 Identify major art movements in American culture from 1877 to the present, with emphasis on relating these movements to changes in science and technology.
- 6.2.1.4 Identify how artists contribute to society.

*Key: 1. Grades 1.1 Standard 1.1.1 Benchmark 1.1.1.1 Indicator*

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## STANDARD 3

*The student will examine works of art and make informed judgments about them based on established visual arts criteria.*

To meet this standard, the student will:

**Benchmark 6.3.1:** Use a variety of strategies to analyze the visual qualities and interpret the meanings of works of art as well as employ critical evaluation skills in the production of their own works of art.

**Indicators:**

- 6.3.1.1 Discuss the ways that art can be persuasive.
- 6.3.1.2 Explain how the elements of art, the principles of design, art techniques, and art media influence meaning in works of two-dimensional and three-dimensional art.
- 6.3.1.3 Demonstrate inquiry skills and appropriate art vocabulary for
  - describing works of art
  - responding to works of art
  - interpreting works of art
  - evaluating works of art
- 6.3.1.4 Interpret the ideas and emotions expressed in works of art, using appropriate art vocabulary.
- 6.3.1.5 Identify the relationship between art processes and final solutions.
- 6.3.1.6 Identify and examine ethical standards in the use of
  - print and digital images
  - materials protected by copyright
  - information technology

**Key:** 1. Grades 1-1 Standard 1.1.1 Benchmark 1.1.1.1 Indicator

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## STANDARD 4

*The student will reflect on and analyze personal responses to the expressive and communicative qualities of works of art and will understand that background, knowledge, and experiences influence the perceptions of works of art.*

To meet this standard, the student will:

**Benchmark 6.4.1:** Draw conclusions and reflect on the nature, meaning, and value of art, based on their dual roles as both creator and viewer of art.

**Indicators:**

- 6.4.1.1 Respond to works of art and analyze those responses in terms of cultural and visual meaning.
- 6.4.1.2 Generate philosophical questions regarding meanings in works of art.
- 6.4.1.3 Describe the manner in which the belief systems of a viewer may influence contemplation of works of art.
- 6.4.1.4 Explain orally and in writing the means by which visual art evokes sensory and emotional responses

**Key:** 1. Grades 1.1 Standard 1.1.1 Benchmark 1.1.1.1 Indicator

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